

Game Management Rules

1. Please comply with the provisions of these Game Management Rules. If a player violates the above rules, the company may, depending on the severity of the situation, permanently or temporarily suspend all or part of the member's rights to use online services. The user shall bear all related losses of mall tokens, virtual items, and other electromagnetic records in the account.
2. For characters who violate the above provisions, the Game Master may, based on the severity of the situation, revoke their account usage rights and announce it on the game website from time to time.
3. If a player fails to provide correct personal information or does not update it in a timely manner, the company has the right to suspend the player's game progress and game history inquiry services.
4. The initial penalties will follow the above rules. If there is any need to revise the game management rules in the future to comply with the policies and laws of the competent authorities, the company will make changes according to the actual situation and announce them on the homepage of the game website and the game login page, and notify players in writing or by email.
5. If a player has objections to the penalties imposed for violating the above rules, they may file a complaint with the company within 14 days from the date of the penalty. The penalty period will continue to be counted during the complaint process.
6. The company does not recognize private account transfers between players. Any authorization to use the online game software operated by the company will be invalidated due to such transfers, and all associated rights under the original account will be permanently revoked. Players are prohibited from selling, transferring, or trading accounts in any form. Any agreement regarding changes in usage rights constitutes a violation of the game rules, and the company reserves the right to impose permanent suspension.
7. Each player may name one character only. Players may also establish a guild in the game, which likewise requires a unique name. Any names or labels visible to other players must adhere to the following guidelines and ethical standards. If IWPLAY deems a name or mark to be offensive,

suggestive, defamatory, or clearly violating the rules, the company has the right to change the name, remove the mark, or close related communication channels. In severe cases, the company may suspend or terminate the player's right to use the game. Specifically, the following names are prohibited:

- A. Names intentionally imitating others, potentially causing confusion, including but not limited to 'Game Master' or other employees or agents of IWPLAY.
- B. Names that include or imply curse words, slander, defamation, vulgarity, obscenity, hate speech, racial discrimination, or other offensive language or homophones.
- C. Names of well-known companies, businesses, or brands owned by others without legal authorization.
- D. Names of public political, religious, or cultural figures, celebrities, or media personalities.
- E. Registered or unregistered trademarks or service marks, or similar variations thereof.
- F. Names similar to religious figures or deities.
- G. Names resembling in-game products or settings.
- H. Names related to drugs, sex, alcohol, crime, or against public morals.
- I. Names consisting of entire sentences, partial sentences, or meaningless phrases.
- J. Names of widely recognized idols or characters.
- K. Names containing titles or ranks.
- L. Names intended to disrupt social order or safety.
- M. Names suggesting a link to real-world currency or financial transactions.
- N. Unrecognizable or unreadable code as names.

Players may not circumvent the above restrictions by using typos, similar-sounding words, or character combinations.

- 8. If a player is found to have fraudulently acquired other members' money, weapons, armor, items, etc., through illegal means such as theft, the company has the right to retrieve all illicit electromagnetic records and revoke the offender's account usage rights.
- 9. Players may not engage in any form of commercial behavior in the game, including but not limited to offering level-up services for money (NTD) or trading items or currency for cash or valuable goods. The company reserves the right to retrieve all electromagnetic records and

suspend the accounts of both parties involved.

10. Players are prohibited from exploiting game bugs or using any method to duplicate items, gold, enhance experience unfairly, or overload servers. The company has the right to retrieve all related data without compensation.
11. Please note: The use of unauthorized software, including but not limited to bots, accelerators, macros, or automation tools, is strictly prohibited. Any gains from such software will be retrieved, and accounts may be reset without compensation.
12. If a Game Master requests an action to verify a player's presence during gameplay (excluding static AFK), the player must comply. Failure to respond may result in classification as a bot. The company will collect evidence and reserves the right to pursue legal action.
13. The company does not recognize ownership or trading of in-game items for real-world money or assets. Such transactions are forbidden.
14. If an account is reported as hacked or involved in illegal behavior, and investigation proves involvement in receiving stolen property or causing losses, the company may revoke access and report evidence to legal authorities.
15. If any item trading involves real-world currency, the company may revoke the account or confiscate the related records without compensation.
16. To maintain balance and server stability, players agree that the company may revise or restore electromagnetic records as needed.
17. Game Masters are authorized staff responsible for maintaining order, reporting incidents, and investigating violations. They may recommend disciplinary actions as appropriate.
18. Game Masters shall not interfere in personal disputes. However, they may step in if:
 - A. There is a moral disagreement requiring joint resolution.

- B. Character, pet, stall, or chat names contain political references, offensive content, or cause unrest among players.
 - C. The player abuses the customer support system or maliciously reports false information.
 - D. The player incites others to violate rules.
 - E. The player deceives the Game Master to gain unfair advantage.
 - F. The player impersonates a Game Master.
 - G. The player registers with false or fake personal information.
 - H. The player attempts to trade or use another person's account.
 - I. The player maliciously uses someone else's account.
 - J. The player abuses game currency or exploits for unfair advantage.
 - K. The player spreads links to unauthorized software or hacking tools.
 - L. The player spams chat with repeated or meaningless content and ignores warnings.
 - M. The player uses non-traditional Chinese fonts or violates chat policies.
 - N. The player violates other game management regulations.
 - O. The player refuses to cooperate with Game Masters.
 - P. The company may monitor RAM, CPU, or programs to detect third-party tools. These include:
19. During runtime, the company may monitor the player's computer's RAM and/or CPU and programs to identify any third-party software running concurrently with the online game. The term "third-party software" as used herein refers to, but is not limited to, the following conditions as solely determined by the company:
- A. Tools modifying the game interface or gaining unauthorized benefits.
 - B. Illegal add-ons or mods collecting game data.
 - C. Upon detection of unauthorized tools, the company may report details to developers, including username, tool details, and timestamp.
- The company may collect non-private system information for user statistics, such as hard drive, CPU, IP address, and OS serial.
20. To ensure fairness, the company may collect hardware information to detect hackers or cheaters. This data is used solely for identification and not for other purposes.

GM Management Rules

Game Management Items	First Offense	Repeated Offense
Maliciously obstructing or interfering in any manner—including but not limited to spamming or excessive private messaging—that prevents official personnel from effectively providing services to other players.		7-Day Suspension
Using spam or offensive, vulgar, insulting, defamatory, or otherwise inappropriate language in public in-game channels that may cause discomfort to other players or lead to potential disputes.	1-Day Mute	2 to 7-Day Mute
Posting defamatory content, spreading false rumors, infringing intellectual property, or using offensive language that violates public order and good morals—whether in-game, on the official game website, or in other public platforms such as forums, message boards, or social media—which may seriously harm or potentially harm the interests of the company.	1-Day Mute	2 to 7-Day Mute
Engaging in illegal activities within the game, including but not limited to the distribution of pornography, cheats or hacks, unofficial URLs, escort service advertisements, drug trafficking, firearms, weapons, or any other actions prohibited by current laws and regulations.		Permanent Suspension
Using third-party programs within the game, including but not limited to auto-training bots, speed boosters, key macros, gamepad auto-click functions, or any other unofficial auxiliary tools, as well as promoting, distributing, or implying the use of such unauthorized programs.		Permanent Suspension
Attempting to impersonate official staff or using similar characters in a way that causes confusion, makes identification difficult, or leads others to mistakenly		Permanent Suspension

believe the user is an official representative.

Exploiting bugs within the game to engage in gameplay or related activities, including but not limited to spreading, promoting, or implying the use of such exploits.

Permanent Suspension

Illegally duplicating items, virtual currency, or treasures without authorization, or acquiring such duplicated or abnormal assets through any means, including but not limited to spreading, promoting, or implying such actions.

Permanent Suspension

Illegally modifying game data, cracking data packets, or engaging in any hacking-related activities, including but not limited to the dissemination, promotion, or implication of such actions.

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Illegally modifying game data, cracking data packets, or engaging in any hacking-related activities, including but not limited to the dissemination, promotion, or implication of such actions.

Permanent Suspension

Providing false, misleading, or incomplete member registration information, impersonating others, falsifying documents, or using forged identification to apply for account-related services.

Temporary Suspension,
Please Contact Customer Support

Engaging in malicious spamming, abusive language, insinuations, or other illegal actions in private channels or non-public settings such as messages, resulting in harm to others' rights, and where a report has been filed and accepted by judicial or law enforcement authorities.

Temporary Suspension,
Please Contact Customer Support

Engaging in the theft of other players' accounts, items, gold, or points within the game, or participating in related illegal activities, including but not limited to receiving stolen items.

Temporary Suspension,
Please Contact Customer Support

Abnormal consumption records or poor credit history, including but not limited to unusually large top-up amounts, irregular billing activity, or notices received from telecommunications providers.

Temporary Suspension,
Please Contact Customer Support

Accounts and related accounts with abnormal electromagnetic data records or those required to cooperate with judicial case investigations.

Temporary Suspension,
Please Contact Customer Support

Any account found to be involved in illegal activities and confirmed to be associated with an account that has violated the game management rules, including but not limited to having the same registered ID number, login IP address, communication lock, or other related connections.

Temporary Suspension,
Please Contact Customer Support

1. The term "repeat offense" is defined as any violation committed within 30 days from the first infraction by any game account or character registered under the same national ID number. For example, if the first character on your account is suspended for seven days due to "failure to cooperate with an online GM investigation," and any other account or character registered under the same ID number receives a similar suspension within 30 days, it will be regarded as a repeat offense.
2. If any behavior not explicitly defined or covered by the above Game Management Rules is found to disrupt game balance or infringe upon the rights of other members, the official customer service team will handle the matter with subjective judgment based on the severity of the case.
3. The company reserves the right to update and modify these rules at any time. Any changes will be announced on the homepage of the game website and the login page, and players will be notified via written notice or email.